	Dusk	Check that all eyes are closed. Some Travellers & Fabled act.
M	Minion Info	If there are 7 or more players, wake all Minions: Show the THIS IS THE DEMON token. Point to the Demon.
D	Demon Info	If there are 7 or more players, wake the Demon: Show the THESE ARE YOUR MINIONS token. Point to all Minions. Show the THESE CHARACTERS ARE NOT IN PLAY token. Show 3 not-in-play good character tokens.
1	Lleech	The Lleech picks a player. Mark them with the POISONED token. ⊚
•	Poisoner	The Poisoner chooses a player. ◎
*	Widow	Show the Grimoire for as long as the Widow needs. The Widow picks a player. Mark that player with a POISONED reminder. Put the Widow to sleep. Wake any good player. Show them the Widow token. Put them to sleep. Mark them with the KNOWS reminder.
V	Pukka	The Pukka chooses a player. ❷
	Librarian	Show the Outsider character token. Point to both the OUTSIDER and WRONG players.
•	Chef	Give a finger signal.
*	Empath	Give a finger signal.
	Fortune Teller	The Fortune Teller chooses 2 players. Nod if either is the Demon (or the RED HERRING).
*	Butler	The Butler chooses a player. ⊚
600)	Grandmother	Point to the grandchild player & show their character token.
	Noble	Point to al three players marked KNOW.
8	Dawn	Wait a few seconds. Call for eyes open.

