☾	**Dusk**	Check that all eyes are closed. Some Travellers & Fabled act.

🐂	**Lord Of Typhon**	Wake the appropriate number of players directly clockwise and counter-clockwise from the Lord of Typhon:
		    Show each of these players a unique Minion token, and give a thumbs down.
		    Replace these players' good character tokens with these Minion tokens and put these players to sleep.
		    Then, do the Minion Info and Demon Info steps as normal.

	Boffin	Wake the Boffin and the Demon.
		    Show the **THIS CHARACTER SELECTED YOU** info token, then the Boffin token, then the good character token.
		    Place this second character token by the Demon character token.

🗿	**Philosopher**	The Philosopher might choose a character. If necessary, swap their character token. ◎
ℳ	**Minion Info**	If there are 7 or more players, wake all Minions: Show the **THIS IS THE DEMON** token. Point to the Demon.
◯	**Summoner**	Place the **NIGHT 1** reminder. ◎ Show the Summoner 3 not-in-play characters as bluffs.

𝔇	**Demon Info**	If there are 7 or more players, wake the Demon:
		    Show the **THESE ARE YOUR MINIONS** token. Point to all Minions.
		    Show the **THESE CHARACTERS ARE NOT IN PLAY** token. Show 3 not-in-play good character tokens.

👯	**Evil Twin**	Wake both twins. Allow eye contact. Show the good twin's character token to the Evil Twin &vice versa.
🎩	**Witch**	The Witch chooses a player. ◎
𝒱	**Pukka**	The Pukka chooses a player. ◎
👠	**Damsel**	Wake each Minion. Show the Damsel token.
👁	**Fortune Teller**	The Fortune Teller chooses 2 players. Nod if either is the Demon (or the **RED HERRING**).
⚙	**Clockmaker**	Give a finger signal.
🐍	**Dreamer**	The Dreamer points to a player. Show 1 good & 1 evil character token, 1 of which is their character.

👓	**Bounty Hunter**	Wake any player with a Townsfolk character:
		    Show them the **YOU ARE** token, & a thumbs down. Put them back to sleep.
		    Turn their token upside-down. (This shows they are evil.)
		Wake the Bounty Hunter, point to an evil player. Place the **SEEN** token beside the shown player. ◎

☀	**Dawn**	Wait a few seconds. Call for eyes open.