	Dusk	Check that all eyes are closed. Some Travellers & Fabled act.
' 5	Innkeeper	The Innkeeper chooses 2 players. ⊚⊚⊚
	Wizard	Run the Wizard's ability, if applicable.
* Asset	Acrobat	The Acrobat chooses a player. If the chosen player is drunk or poisoned, place the DEAD reminder.
T	Devil's Advocate	The Devil's Advocate chooses a living player.
4 3	Cerenovus	The Cerenovus chooses a player & a character. © Put the Cerenovus to sleep. Wake the target. Show the THIS CHARACTER SELECTED YOU token, the Cerenovus token, then the madness-character token
	Lycanthrope	The Lycanthrope points to a player. If the chosen player is good: Mark them with the DEAD reminder, O Demon doesn't kill tonight.
*	Legion	You may decide a player that dies. (Once per living Legion) ◎
Ψ	Imp	The Imp chooses a player. If the Imp chose themselves: Replace 1 alive Minion token with a spare Imp token. Put the old Imp to sleep. Wake the new Imp. Show the YOU ARE token, then show the Imp token.
	Zombuul	If no one died today, the Zombuul chooses a player. ⊚
25	No Dashii	The No Dashii chooses a player. ◎
İ	Sage	If the Demon killed the Sage, wake the Sage and point to 2 players, 1 of which is the Demon.
	Professor	The Professor might choose a dead player. 🎯
1	Damsel	TBD
600)	Grandmother	If the grandchild was killed by the Demon, the Grandmother dies too. ◎
	Fortune Teller	The Fortune Teller chooses 2 players. Nod if either is the Demon (or the RED HERRING).
· ·	Village Idiot	Wake any Village Idiot, they chooses a player. Give a thumbs up or a thumbs down. Put that Village Idiot to sleep. Repeat until all Village Idiots have acted.
00	Bounty Hunter	If the player with the SEEN token died today or tonight, point to an evil player. Move the SEEN token to the shown player.
	Cult Leader	The Cult Leader becomes the alignment of one of their living neighbors. If their alignment changed: Wake the Cult Leader, show them the YOU ARE token, &either a thumbs down (if evil) or thumbs up (if good). Put the Cult Leader back to sleep. Turn the Cult Leader token upside-down. (This shows their alignment.)
*	Butler	The Butler chooses a player. ◎
2	Dawn	Wait a few seconds. Call for eyes open & immediately say who died.