



## Dusk

Check that all eyes are closed. Some Travellers & Fabled act.



## Monk

The Monk chooses a player. ☉



## Pit-Hag

The Pit-Hag chooses a player & a character. If they chose a character that is not in play:  
Put the Pit-Hag to sleep. Wake the target. Show the **YOU ARE** token & their new character token.



## No Dashii

The No Dashii chooses a player. ☉



## Kazali

The Kazali chooses a player. ☉



## Assassin

The Assassin might choose a player. ☉☉



## Ravenkeeper

If the Ravenkeeper died tonight, the Ravenkeeper chooses a player. Show that player's character token.



## Empath

Give a finger signal.



## Fortune Teller

The Fortune Teller chooses 2 players. Nod if either is the Demon (or the **RED HERRING**).



## Undertaker

If a player was executed today, show their character token.



## Butler

The Butler chooses a player. ☉



## Spy

Show the Grimoire to the Spy for as long as they need.



## Dawn

Wait a few seconds. Call for eyes open & immediately say who died.