

## Chef

You start knowing how many pairs of evil players there are.



#### Investigator

You start knowing that 1 of 2 players is a particular Minion.



#### Washerwoman

You start knowing that 1 of 2 players is a particular Townsfolk.



#### Librarian

You start knowing that 1 of 2 players is a particular Outsider. (Or that zero are in play.)



# Undertaker

Each night\*, you learn which character died by execution today.



# **Empath**

Each night, you learn how many of your 2 alive neighbours are evil.



## Monk

Each night\*, choose a player (not yourself): they are safe from the Demon tonight.



#### Sailor

Each night, choose an alive player: either you or they are drunk until dusk. You can't die.



## Fortune Teller

Each night, choose 2 players: you learn if either is a Demon. There is a good player that registers as a Demon to you.



# Slayer

Once per game, during the day, publicly choose a player: if they are the Demon, they die.



## Ravenkeeper

If you die at night, you are woken to choose a player: you learn their character.



## Mayor

If only 3 players live & no execution occurs, your team wins.

If you die at night, another player might die instead.



## Poppy Grower

Minions & Demons do not know each other.

If you die, they learn who each other are that night.



## Butler

Each night, choose a player (not yourself): tomorrow, you may only vote if they are voting too.



#### T.unasi

You think you are a Demon, but you are not. The Demon knows who you are & who you choose at night.



## Drunk

You do not know you are the Drunk. You think you are a Townsfolk character, but you are not.



#### Saint

If you die by execution, your team loses.



## Poisoner

Each night, choose a player: they are poisoned tonight and tomorrow day.



# Marionette 🐉

You think you are a good character but you are not. The Demon knows who you are. [You neighbor the Demon]



## Scarlet Woman

If there are 5 or more players alive & the Demon dies, you become the Demon. (Travellers don't count)



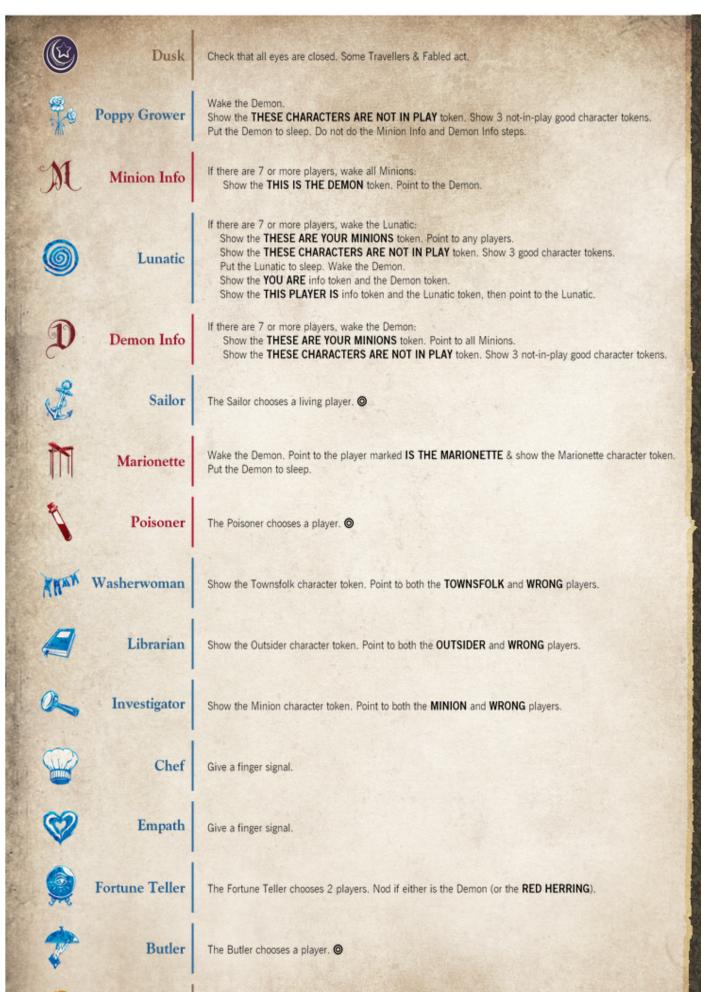
## Baron

There are extra Outsiders in play. [+2 Outsiders]



#### Imp

Each night\*, choose a player: they die. If you kill yourself this way, a Minion becomes the Imp.



Dawn

Wait a few seconds. Call for eyes open.

