	Dusk	Check that all eyes are closed. Some Travellers & Fabled act.
	Dusk	Check that all eyes are closed. Some Travellers & Pauled act.
M	Minion Info	If there are 7 or more players, wake all Minions: Show the THIS IS THE DEMON token. Point to the Demon.
D	Demon Info	If there are 7 or more players, wake the Demon: Show the THESE ARE YOUR MINIONS token. Point to all Minions. Show the THESE CHARACTERS ARE NOT IN PLAY token. Show 3 not-in-play good character tokens
L.	Sailor	The Sailor chooses a living player.
43	Spy	Show the Grimoire to the Spy for as long as they need.
	Librarian	Show the Outsider character token. Point to both the OUTSIDER and WRONG players.
0	Investigator	Show the Minion character token. Point to both the MINION and WRONG players.
*	Chef	Give a finger signal.
60	Grandmother	Point to the grandchild player & show their character token.
	Fortune Teller	The Fortune Teller chooses 2 players. Nod if either is the Demon (or the RED HERRING).
*	Butler	The Butler chooses a player. ⊚
	Dawn	Wait a few seconds. Call for eyes open.



©	Dusk	Check that all eyes are closed. Some Travellers & Fabled act.
L.	Sailor	The Sailor chooses a living player. ◎
Z	Monk	The Monk chooses a player.
43	Spy	Show the Grimoire to the Spy for as long as they need.
	Pit-Hag	The Pit-Hag chooses a player & a character. If they chose a character that is not in play: Put the Pit-Hag to sleep. Wake the target. Show the YOU ARE token & their new character token.
*	Zombuul	If no one died today, the Zombuul chooses a player. ◎
*	Vigormortis	The Vigormortis chooses a player. ◎ If that player is a Minion, poison a neighboring Townsfolk. ◎◎
Ψ	Imp	The Imp chooses a player. Replace 1 alive Minion token with a spare Imp token. Put the old Imp to sleep. Wake the new Imp. Show the YOU ARE token, then show the Imp token.
2	Ravenkeeper	If the Ravenkeeper died tonight, the Ravenkeeper chooses a player. Show that player's character token.
60)	Grandmother	If the grandchild was killed by the Demon, the Grandmother dies too.
	Fortune Teller	The Fortune Teller chooses 2 players. Nod if either is the Demon (or the RED HERRING).
	Undertaker	If a player was executed today, show their character token.
*	Butler	The Butler chooses a player.
	Dawn	Wait a few seconds. Call for eyes open & immediately say who died.